Dynamical programming approach for controlling the directed Abelian Dhar-Ramaswamy model

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A dynamical programming approach is used to deal with the problem of controlling the directed abelian Dhar-Ramaswamy model on two-dimensional square lattice. Two strategies are considered to obtain explicit results to this task. First, the optimal solution of the problem is characterized by the solution of the Bellman equation obtained by numerical algorithms. Second, the solution is used as a benchmark to value how far from the optimum other heuristics that can be applied to larger systems are. This approach is the first attempt on the direction of schemes for controlling self-organized criticality that are based on optimization principles that consider explicitly a tradeoff between the size of the avalanches and the cost of intervention.

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I. INTRODUCTION

Self-organized criticality (SOC) is a characteristic of systems that are driven by a slowly acting external force and organize themselves through energy dissipating avalanches of all sizes. Although SOC models were first proposed to explain the origin of the 1/f noise, it is recognized that it can be used to explain a large class of systems such as earth-quakes [1], evolutionary bursts [2], forest fires [3], rice piles [4], financial markets [5], and so on.

Recently we have raised the issue that, for some critical organized systems, the size of the largest avalanches can be reduced by a control intervention heuristics [6]. That was just a first effort to investigate if and how the damaging energy dissipative bursts in SOC systems could be controlled. Although such systems organize themselves without external intervention, this reorganization in a lower level of energy is very costly for society, since it depends on avalanches of all sizes. Examples of these events of dissipation of energy in nature and society are avalanches that arise in snow hills, bubbles that explode in financial markets and earthquakes. Although it is not possible to intervene in events such as earthquakes, in some sense we can intervene in the process that generates large snow avalanches and the explosion of stock bubbles. In the former case, small avalanches can be triggered in order to avoid larger ones [7]. In the later case, central banks can in some sense enforce a monetary policy that can avoid the rising of large bubbles [8]. Regarding this aspect, it is not the purpose of this work to defend this kind of procedure, but we surely think that it deserves to be studied. In our first investigation [6], based on a replica model of the region of the system to be controlled, a control scheme was designed to externally trigger small size avalanches in order to avoid larger ones. Although we have shown that this principle works for sandpiles in two-dimensional lattices [6], we have no information about how far from the optimal choice these heuristics are. To fill this gap we resume our investigation with a rather different approach: we develop a dynamical programming (DP) approach to control the directed abelian Dhar-Ramaswamy (DADR) model in a two dimensional lattice. Due to the huge number of possible states that come to play in DP approaches, any feasible investigation must be restricted to systems of much smaller size than those one usually considers when performing numerical integration of the systems. Nevertheless, we can use this approach to characterize optimally the problem of controlling SOC systems, to explore the efficiency of other heuristics built without any kind of optimization law, and to use it as a basis for approximate optimization principles such as the ones presented in [9].

It is worth mentioning that recent literature has used optimization principles to understand the structure and dynamics of several complex systems. In [10–14], it was shown that complex networks may arise from optimization principles. Further, analyses of optimal navigation in complex networks [15,16] have shown that a walker that minimizes the cost of walking overlaps the random walker and the directed walker behaviors. In [17,18] optimization has been used to study the complex human dynamics of task execution. Moreover, reinforcement learning has been used to explore the problem of learning paths in complex networks [19].

II. DP APPROACH FOR CONTROLLING THE DADR MODEL

The DADR model [20] is built on a two-dimensional square lattice of $L \times L$ sites $(i,j),\ i,j=1,\cdots,L$. Each site stores a certain amount z_{ij} of mass units. At each time step, the system is driven by two update rules: (a) addition rule: a mass unit is added to a randomly selected site (k,ℓ) , so that $z_{k\ell} \rightarrow z_{k\ell} + 1$. (b) Toppling rule: if $z_{ij} > z_c = 1$, then $z_{ij} \rightarrow z_{ij} - 2$, $z_{i+1,j-1} \rightarrow z_{i+1,j-1} + 1$ and $z_{i+1,j+1} \rightarrow z_{i+1,j+1} + 1$. The model is usually represented after performing a $5\pi/4$ rotation of the standard square lattice, in such a way the site (i+1,j+1) lies just below the site (i,j), and the \mathbf{x} and \mathbf{y} directions are at $5\pi/4$ and $7\pi/4$ angles with the horizontal axis. Therefore, if deposition occurs in site (i,j), the only sites that may be affected are those located on the lines $i+\ell$, $\ell \ge 1$.

Let Γ be the finite set of stable states (configurations) in the phase space of the DADR model, and N_{Γ} the number of elements of Γ . As in any DP study, it is necessary to identify the different actions (or policies) that can be taken when the system is in any of these states. So let us note such one

policy as $\pi = [u(1), \dots, u(N_{\Gamma})]$, where $u(i) \in U$ refers to the specific control action that π undertakes when the system is in the state i. U represents the set of admissible controls, i.e., those control actions that do not violate the system dynamics. Note that the number of elements in the set Π of all admissible policies π increases faster than combinatorial when the system size increases. Indeed, this number depends both on N_{Γ} and on the number of possible control actions for each state i.

To control the avalanche sizes in our approach, it is important to consider that events occur according to an ordered sequence, as discussed in [6]. If t is a discrete variable t $=n\Delta t$, and the DADR model is in a given "stable" state x_t we assume that the following events take place within the time step Δt . The control scheme triggers (or not) one avalanche in a specific site (i, j) of the lattice. If this occurs, the avalanche starts by emptying the site (i,j), what amounts to topple the single unit mass with 50% of probability to the site (i+1,j-1) or to the site (i+1,j+1). This control induced toppling may lead to further toppling until the system reaches a new stable state x_t^c due to the control intervention $u(x_t)$. After this induced avalanche, which is absent if the used policy indicates to take no action, the usual deposition process of the model takes place and the system evolves from either x_t or x_t^c to a new state x_{t+1} . For this process, we only care that control intervention comes before the deposition process, and that both relaxations occur within the same time step Δt .

However, differently from [6], we assume here that there is, at most, only one possible control intervention per time step, and that the intervention decision is made according to a dynamic programming approach.

For instance, if L=2, then $N_{\Gamma}=2^{L^2}=2^{2^2}=16$. One possible state of Γ is

$$x = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}. \tag{1}$$

Please note that, for the purpose of keeping a simple diagram, we did not perform the rotation used for the representation of the system described before. In such matrixlike notation, the toppling process makes the grain move either one column to the right or one line downward. Assume x to be x_t . In this state, we have three admissible controls, namely, the one that triggers no avalanche, and those that trigger an avalanche in the sites (1,2) and (2,1), respectively. If there is no intervention, the intermediate state $x_c(t) = x(t)$. If an avalanche is triggered in the site (1,2), the system goes to x_t^c which, with equal probabilities, is one of the states

$$\begin{bmatrix} 0 & 0 \\ 1 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}.$$

[If the site (2,1) had been chosen, the situation would be quite similar but, for the sake of brevity, we will not consider this choice here.] In order to differ one state from the other, we call the one in the left as $x_t^{c,L}$ and the one in the right as $x_t^{c,R}$, making reference to the side followed by the controlled avalanche. Thus, after the deposition process, the system can

have suffered a transition to one of the following states, in the case of $x_t^{c,L}$,

$$\begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}.$$

or to one of the possible states, if $x_t^{c,R}$ was taken,

$$\begin{bmatrix} 1 & 0 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 1 \end{bmatrix}.$$

Therefore, with equal probabilities, the state x_{t+1} will be represented by one of these eight states. One also must note that, associated with the control intervention and the deposition process, we have, respectively, two classes of avalanches: controlled avalanches, that are triggered by the control scheme in state x_t with sizes $s_{c,x,x_t^{c,L}}$ or $s_{c,x,x_t^{c,R}}$ depending on the side that the controlled avalanche followed; and uncontrolled avalanches with sizes $s_{u,x_t^{c,L}x_{t+1}}$ or $s_{u,x_t^{c,R}x_{t+1}}$ that happen when the system goes from state $x_t^{c,L}$ or $x_t^{c,R}$ to state x_{t+1} due to the deposition process.

Following the DP approach, we assume that, in a given state x, the control scheme decides to trigger an avalanche in one site of the system, or to do nothing, based on the minimization of the cost function

$$J(x) = \min_{\pi \in \Pi} E^{\pi} \left\{ \sum_{t=0}^{\infty} \gamma g[x_t, u(x_t)] | x \right\}$$
 (2)

where the expectation $E^{\pi}[\cdot|x]$ is conditional on the policy π and the state x. The cost per stage $g(\cdot,\cdot)$ is given by

$$g[x_t, u(x_t)] = \sum_{x_{t+1}} p_{x_t x_{t+1}}(u) \overline{g}(x_t, u(x_t), x_{t+1}),$$
 (3)

where $u(x_t)$ is the control intervention in state x_t , $\overline{g}[x_t, u(x_t), x_{t+1}]$ is the cost of using the control u at state x_t and moving to state x_{t+1} , $p_{x_t x_{t+1}}(u)$ is the transition probability from state x_t to state x_{t+1} using the control u at state x_t . In the general expression (3), the function form of \overline{g} has not yet made explicit. In this work, we assume a simple particular form for \overline{g} that depends only on two parameters and a functional dependence on the avalanche size s. Therefore, we write

$$g(x_{t}, u(x_{t})) = C_{t}I(x_{t}) + \frac{1}{2} \left[C_{A}h(s_{c, x_{t}}x_{t}^{c, L}) + \sum_{x_{t+1}} p_{x_{t}^{c, L}x_{t+1}} C_{A}h(s_{u, x_{t}^{c, L}x_{t+1}}) \right] + \frac{1}{2} \left[C_{A}h(s_{c, x_{t}}x_{t}^{c, R}) + \sum_{x_{t+1}} p_{x_{t}^{c, R}x_{t+1}} C_{A}h(s_{u, x_{t}^{c, R}x_{t+1}}) \right],$$

$$(4)$$

where $p_{x_t^{c,L}x_{t+1}}$ (or $p_{x_t^{c,R}x_{t+1}}$) is the probability of transition from $x_t^{c,L}$ (or $x_t^{c,R}$) to x_{t+1} . One must also note that, while $p_{x_tx_{t+1}}(u)$ indicates explicitly that the probability of the transition from state x_t to state x_{t+1} depends on the choice of the control u at state x_t , $p_{x_t^{c,L}x_{t+1}}$ (or $p_{x_t^{c,R}x_{t+1}}$) does not present this dependence. $I(x_t)$ is an indicator function that assumes the value 1, when there is an intervention in state x_t , and 0 otherwise. Finally, the two parameters C_I and C_A represent the

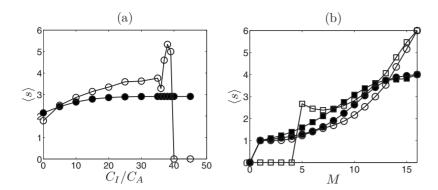


FIG. 1. (a) The avalanche average size for several values of the ratio C_I/C_A : controlled avalanches (hollow circles) and uncontrolled avalanches (solid circles). (b) The average size of the avalanches for several values of the mass of the state. While solid symbols represent uncontrolled avalanches, hollow symbols represent controlled avalanches: C_I/C_A =0 (circles) and C_I/C_A =10 (squares).

fixed cost associated with one intervention and avalanche size. For the sake of simplicity, we assume here that $h(s) = s^2$, i.e., we penalize larger avalanches in a power law with exponent equal to 2.

The term γ^{l} in Eq. (2) weights differently the influence of the present and future costs in the decision process. Although a realistic optimization process must take into account the intervention cost, it could be expected that avalanches at a given time step and those in the next future should have approximately the same weight in the decision process, what amounts to take the discount factor $\gamma=1$. We call the attention that this simple choice leads to a technical difficult, namely, we cannot ensure that this problem has a solution that does not depend on the kind of the controlled Markov process. In such situations, the method used to solve the problem may depend on the type of the controlled Markov chain that we are dealing with and may be difficult to find by simple algorithms [21]. However, due to the Banach Fixed Theorem [21], this difficult can be circumvented if we consider $\gamma \rightarrow 1_-$. Finally we should also note that the choice γ =1 is somewhat unrealistic as it does not consider the cost of the money over time.

It is easy to show that the solution of problem [Eq. (2)] is given by the Bellman equation [22],

$$J(x) = \min_{u \in U(x)} \left[g(x, u) + \sum_{x'} p_{xx'}(u) \gamma J(x') \right].$$
 (5)

In the rest of this paper, we discuss the solution of problem [Eq. (2)] using numerical solutions of the Bellman Eq. (5) found by means of the value iteration algorithm [21].

III. RESULTS

The main difficulty associated with DP approach is the rapid increase of N_{Γ} which, for the current study, behaves like 2^{L^2} . For practical purposes, it becomes impossible to study numerically a system larger than L=4. As already discussed, the size of such system is much smaller than lattice sizes actually used to compute the time evolution of the model. However, we will show that this approach characterizes the optimal solution of the problem and can be used as a benchmark to validate other solutions based on *ad hoc* chosen heuristics.

For all simulations of DADR's model reported in this paper, the corresponding solution of Eq. (5) was obtained for L=4 and γ =0.999. For this value of L, N_{Γ} =65 536, the larg-

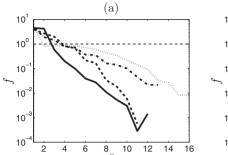
est avalanche that can take place in such system is of size s=16, the minimal and maximal amount of mass M kept in the system are, respectively, M=0 and M=16. For the next lattice size L=5, solving Eq. (5) requires to find the minimum of J(x) by taking into account all $2^{25} \sim 3.2 \times 10^7$ states for this lattice size.

At a given time *t*, the number of admissible controls depends on the state *x*. For instance, while in the unique state of the system with mass 0, there is only one control, which is to do nothing, in the unique state of the system with mass 16, there are 17 admissible controls.

Figure 1(a) shows the effect of the cost C_A and C_I in the solution of the problem presenting the average controlled and uncontrolled avalanches $\langle s \rangle$ for different values of C_I/C_A . It is shown that, when the cost of making interventions becomes high, the control scheme waits until the system has stored a larger amount of mass M to make interventions. This causes also the size of the uncontrolled avalanches to increase. For a given threshold value $(C_I/C_A)_T \sim 40$, intervention cost becomes so large that the optimal solution corresponds to not intervene in the system anymore. Correspondingly, when C_I/C_A is close to $(C_I/C_A)_T$, the number of interventions decreases exponentially (not shown). Figure 1(a) also shows that, for $C_I/C_A > (C_I/C_A)_T$, only avalanches produced by the system dynamics are observed.

It turns out that M is an interesting metric that can be used to order the states of the system in terms of danger of larger avalanches. Figure 1(b) shows the average size of avalanches for several values of M for the ratios $C_I/C_A=0$ and C_I/C_A = 10. This figure shows the effect of the increasing the ratio C_I/C_A for a state of the system characterized by its mass. For the no cost intervention situation $C_I/C_A=0$, the control scheme acts for all states of the system but the one with M =0. The same does not happen for C_I/C_A =10, when avalanches are triggered only for states with M > 4. The consequence of such behavior is to increase the size of the uncontrolled avalanches for the states with low values of M. Only for large values of M the average size of the controlled avalanches becomes larger than that of the uncontrolled ones. Moreover, one may also see that increasing C_I/C_A has almost no effect on the avalanche average size when M grows. Finally, Fig. 1(b) suggests that the C_I/C_A plays a role similar to the acceptable size of an avalanche considered in [6], i.e., when the ratio C_I/C_A is high, it is not worth triggering small controlled avalanches anymore.

Now, we compare the results provided by DP control with those from three other heuristic approaches that we identify



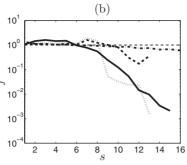


FIG. 2. Ratio f between the total number of avalanches in the controlled and uncontrolled situations, for several control schemes. Both in panel (a) as in (b), the following notation is used to identify parameter values and adopted control scheme: (p_I cost scheme/cost DP; scheme). In panel (a), T_I =1: solid (1; 1; DP), dashes (1; 1.29; max), dots (1; 1.46; min), dot-dashes (1; 1.31; ran). In panel (b), T_I =8: solid (0.11; 1; DP), dashes (0.12; 1.21; max), dots (0.12; 1.14; min), dot-dashes (0.1; 1.19; ran).

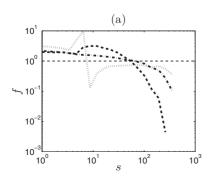
as maximal (max), minimal (min) and random (ran), although none of them is exactly equivalent to the fixed avalanche size heuristic discussed in [6]. As in the DP case, all of them make at most one intervention per time step. We call p_I the fraction of time steps where an intervention occurs. Let T_I be a minimal threshold avalanche size that allows the max and min control schemes to intervene, i.e., they do not trigger avalanches with size less than T_I . This parameter plays a role similar to the acceptable size of an avalanche in [6]. The max approach works as follows. In each time step tand corresponding state x_t , it triggers only the maximal avalanche with size s_{max} that may happen in this state if s_{max} $\geq T_I$. On the other hand, the *min* approach triggers the minimal avalanche with size s_{min} that may happen in the state x_t if $s_{\min} \ge T_I$. Finally, the *ran* approach triggers avalanches in saturated sites of the system with the same frequency of intervention p_I .

In order to compare the results of the four approaches, we use the number of interventions as a tune parameter. Therefore, we choose T_I large enough in order to have the number of interventions of the max and min schemes of the same order of the DP control. Figure 2 compares the DP results low (a) and high (b) ratios C_I/C_A with the equivalent max, min and ran controls. There we measure the efficiency of the control scheme by the ratio f between the number of avalanches of the controlled to the uncontrolled system for T_I =1 (2a) and T_I =8 (2b). From these strategies, we see that the max scheme performs more closely to the optimal one when the control scheme is allowed to make almost one intervention per time step and the *min* scheme performs better when the control schemes are allowed only to make interventions when there is a probability of large avalanches. It is clear that the cost is always minimal for the DP scheme. Furthermore, while the max, min and ran controls have their performances strongly affected by changes in the ratio C_I/C_A , the DP control makes a good work in reducing the size of avalanches in both situations [this information can also be seen with the help of Fig. 1(b)]. Figure 2 can also help us to choose when to choose the *min* scheme and the *max* scheme. The *min* scheme should be used when the size of T_I is larger triggering the minimal avalanches, this system can avoid uncontrolled triggering of large avalanches. On the other hand, for low values of T_I , one should use the *max* scheme. Since in almost every time step avalanches are being triggered, triggering the largest ones the *max* control avoids uncontrolled triggering of larger avalanches. Note that the use of the *max* scheme for the case of large T_I is dangerous, since the control by itself will trigger large avalanches. Finally, the choice of the *min* control for small T_I is useless, since it will trigger only small avalanches that do not help avoid the largest ones.

Figure 3 reinforces the results of Fig. 2 showing simulations of the DADR's model controlled by the heuristics max, min, and ran for a system with size L=32. While in Fig. 3(a) $T_I=8$ (small value), in figure Fig. 3(b) $T_I=32$ (large value). One should note that qualitatively the results are the same. Furthermore, based on the results of Fig. 2, we are able to say that while in the first case ($T_I=8$) the heuristic max is closest to the optimality, in the second case ($T_I=32$) the heuristic (min) is the one that it is closest.

IV. FINAL REMARKS

We have introduced a DP approach to control SOC in the DADR model. Although this framework cannot be applied to large system, it is quite useful to characterize the optimal solution and evaluate optimality of other heuristics. The reduction in the number of large avalanches shown in Fig. 2 is similar to those obtained in [6], where a fixed heuristics was considered. In that work, no cost was associated with intervention, so that it is not possible to directly compare results predicted in Fig. 1(a) to larger systems. However, the sudden



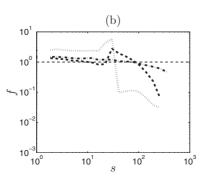


FIG. 3. Ratio f between the total number of avalanches in the controlled and uncontrolled situations for square lattices with size L=32 and for several control schemes. Both in panel (a) as in (b), the following notation is used to identify parameter values and adopted control scheme: $(p_I;$ scheme). In panel (a), $T_I=8$: dashes (0.92; max), dots (1; min), dot-dashes (1; ran). In panel (b), $T_I=32$: dashes (0.33; max), dots (0.78; min), dot-dashes (0.50; ran).

vanishing of $\langle s \rangle$ at $(C_I/C_A)_T$ suggests that, for heuristic based control, a similar behavior would be observed if cost is introduced in the model. Finally, this approach can be the basis to study approximate suboptimal approaches in the line of [9], using for instance reinforcement learning techniques.

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